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Unit – 01 : Introduction to multimedia

1. What is multimedia file?
   a) is same as any other regular file
   b) must be accessed at specific rate
   c) stored on remote server can not be delivered to its client
   d) none of the mentioned
   Answer: b

2. In which type of streaming multimedia file is delivered to the client, but not shared?
   a) real-time streaming
   b) progressive download
   c) compression
   d) none of the mentioned
   Answer: a

3. Which one of the following is the characteristic of a multimedia system?
   a) high storage
   b) high data rates
   c) both high storage and high data rates
   d) none of the mentioned
   Answer: c

4. The delay that occur during the playback of a stream is called _____
   a) stream delay
   b) playback delay
   c) jitter
   d) event delay
   Answer: c

5. Real time streaming protocol is used _____
   a) to control streaming media servers
   b) for establishing and controlling media sessions between endpoints
   c) to provide real time control of playback of media files from the server
   d) all of the mentioned
   Answer: d

6. Multimedia system require hard real time scheduling _____
   a) to ensure critical tasks will be serviced within timing deadlines
   b) to deliver the media file to the client
   c) to minimize the delay
   d) for security
   Answer: a
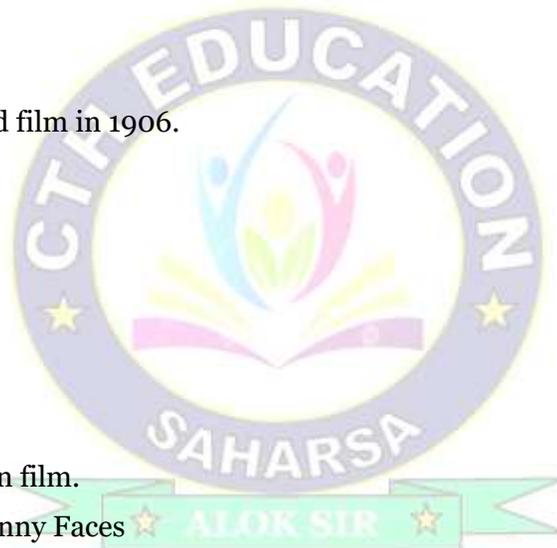
7. _____ is basically a form of pictorial presentation.
   a) Photography
   b) Animations
   c) Drawing
   d) Creativity
   Answer: b

8. He made the first animated film in 1906.
   a) Walt Disney
   b) J. Stuart Blackton
   c) William Horner
   d) J.A. Ferdinand Plateau
   Answer: b

9. Name of the first animation film.
   a) Humorous Phases of Funny Faces
   b) Tom and Jerry
   c) Mickey Mouse
   d) How i learnt animations

10. _____ animation is used to animate things that are smaller than life size.
    a) Immersive
    b) Claymotion
    c) Stop motion
    d) Augmented
    Answer: c

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11. The father of animation?

a) Walt Disney

b) J. Stuart Blackton

c) William Horner

d) J.A. Ferdinand Plateau

Answer: b

12. Simulator converts circuit information to

a) design plan

b) does verification

c) set of equations

d) floor plan

Answer: c

13. Multimedia is also used for ____ communications and presentations.

a) Corporate

b) Company

c) Communal

d) Commercial

Ans: A

14. How many step processes are there to create a 3-D animation?

a) 1

b) 2

c) 3

d) 4

Ans: C

15. CineBlitz multimedia server supports _____

a) real time clients

b) non-real time clients

c) both real time & non-real time clients

d) none of the mentioned

Answer: c